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# HUNTER<sup>®</sup>

## reference card

### Start up

Insert the "Hunter" disk into the drive, then switch on your computer. The program is automatically loaded.

### Hunter Commands

#### Using the keyboard :

- **ESC**: This key will return you to the "Game Options" screen (see the "QUIT" option in paragraph 2.1 "The Border").
- **R**: Activation of the portable radar unit. By pressing a second time, it is deactivated.
- **P**: Pause...press again to return to game.
- **RETURN**: With this key, you can select weapons one after another.
- **A**: This key will launch an aerial observation drone.
- **F**: This key will fire a flare.
- **L**: Consult log-book.
- **C**: Clock. Press once to activate clock, press again to deactivate.
- **?**: Overlaid map. Activate. Deactivate.
- **Spacebar**: To get out of a vehicle.

- **Arrow up.**: Rear zoom.
- **Arrow down.**: Forward zoom.

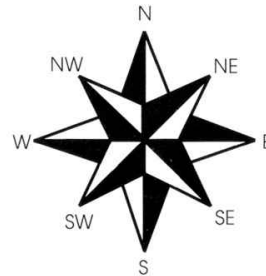
#### Using the mouse:

The mouse enables you to consult the equipment table which appears when you move the mouse pointer above the border. You can then select a weapon or an item you have discovered during the course of your mission. Most of these items are described in the manual (see paragraph 2.2 "Equipment Table").

#### Using the joystick

##### Moving your character:

Your character can be moved around in the following eight directions:

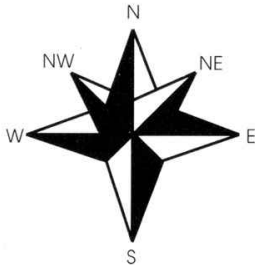


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Just push the joystick in the desired direction and your character will follow.

To immobilize your character, place the joystick in the middle ("neutral") position.

### Directions available for all land vehicles :



- **N**: accelerate;
- **NE**: accelerate while turning right ;
- **E**: turn right ;
- **NW**: accelerate while turning left ;
- **W**: turn left ;
- **S**: slow down.

### Exception: the helicopter.

To start up or accelerate :

Push the joystick up (N) and press the button at the same time to speed up the rotors.

### To stop or slow down :

Pull the joystick towards you while pressing the button.

By pushing the joystick up (N) only, the helicopter will lose altitude. By pulling the joystick towards you (S) the helicopter will gain altitude.

### In general:

The joystick button applies to the weapon you are CURRENTLY USING. Weapons are automatically selected according to the type of vehicle chosen.

**A word of advice:** To advance as quickly as possible in your mission, we suggest that you save the game regularly.

**Good luck!**